

## the learner as expert

‘disrupting traditional training methods’

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What if learners aren't best placed as passive consumers of content...but rather more suited to being in the driving seat as the creators of their own knowledge? That's definitely our view and approach here at artgym. Our 'Learner as Expert' Model gives a much more active and participatory role to you – the learner – where you help yourself and those around you to learn and grow by using the knowledge and experience already within and around you. There are four aspects to our Model – FIND, MODEL, TRY & CREATE. Here's a bit more about each:

## 1 find

To 'find' is to source, locate, attain, or obtain by search or effort. It is to discover. It's our belief that there's a wealth of unlimited online and off-line learning content out there. Utilising it to the fullest is about consciously searching for that content, using it, learning from it, and sharing it with others proactively.

Why not:

- Source information and learning content which relates to your learning topic in order to find inspiring new approaches, theories, practical guidance.
- Discover and uncover the unobvious learning resources out there (e.g. film clips, interviews, articles).

## 2 model

To 'model' is to; have a person or thing that serves as a subject; have a standard; use an example for inspiration or comparison. Finding and utilising good examples or role models is a critical part of learning from the world around you. It's all about having smart learning networks, sharing experiences, seeking out mentors and experts and asking the right questions, listening and paying attention to the behaviour of others.

Why not:

- Identify a role model or role models that you can learn from – either within or outside your business or existing network.
- Interview these people to explore and leverage their experiences (What do they do, what's their approach?).

3  
try

To 'try' is to attempt to do or accomplish; to test out the effect or result of something; to try a new method; to endeavour to evaluate by experiment or experience. The heart of this approach is to try things out, to test your new methods and ways of working within your own environment and within situations relevant to you.

Why not:

- Try things out to stretch your comfort zone for maximum learning!
- Gain experience and insight through 'doing'.

4  
create

To 'create' is to make: to bring something into being, to evolve and develop something from your own thoughts and experiences.

Why not:

- Create your own point of view and/or methods for others to TRY.

If you're interested to hear more about our Learner as Expert approach and how we use it, we'd love to hear from you.

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contact

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